

Autonomy means the desire to direct our own lives. At DMP, when we behave well, we earn autonomy and we are trusted to do things independently.

It is up to class teachers to decide when they think a child has earned their next autonomy badge.

Autonomy badges can also be removed by teachers and they have to earn them back over the course of the term.

"The academy ensured that all students succeeded at university, thrived in a top job and had a great life."

A la	Pales James	Automorphism
Autonomy Level	Behaviour	Autonomy earned to
Red/Bronze	Good listener in lesson time.	Take the register or messages to the office.
	Never shout out on the carpet.	Collect photocopies or printing.
	Sensible in the corridor and on the stairs.	Year 2 - 4 – go to the toilet without an adult
	Line up sensibly at end of play.	in the corridor.
	Sensible in assembly.	Go to DMP club by myself.
	Always have my jumper and book-bag at	Go out to play by myself (as long as an adult
	the end of the day.	is outside).
Yellow/Silver	Polite to all staff, children and visitors.	All of Bronze and
	Excellent behaviour in breakfast and after	Go up/down the stairs by myself.
	school club.	Pass messages/Get snack at club time.
	Always does the right thing because it's the	Go to my music lesson myself.
	right thing to do.	Class responsibility.
	• Excellent behaviour out of school on trips.	
	Be honest and trustworthy at all times.	
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Green/Gold	Always helpful and kind to all pupils, staff	All of Bronze, Silver and
	and visitors in DMP.	Have a student leader job such as school
	Complete my planner independently and	councillor, librarian or playground buddy.
	hand my homework in completed and on	Show visitors around school.
	time.	Deliver messages to Dixons Trinity.
	Outstanding behaviour in clubs.	Return snack trays to the kitchen.
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Blue/Sapphire	Outstanding behaviour at school and home.	All of Bronze, Silver, Gold and
	An outstanding learner at school and	Practise my instrument at lunchtime.
	homework always exemplary.	Help younger pupils e.g. listening to
	Able to articulate the academy values,	readers, maths passport etc.
	mission and drivers to visitors.	Change my own library book.
		Present information to visitors.
		Meet and greet 'Special Guests' to the
		academy.
		Help the teachers at Open Days and Special
		Events.